

**APPENDIX "A"**  
**ATTACHED TO AND FORMING PART**  
**OF THE**  
**CONSTITUTION**

**For the**  
**FAIRFIELD GOLFERS CLUB**

***RULES AND ETIQUETTE***

**DATED THE 1st DAY OF SEPTEMBER 2026**

## **THE RULES ARE AS FOLLOWS**

### **1. WINTER RULES ARE IN EFFECT AT ALL TIMES (\*)**

- a. May lift ball for identification and clean ball (if necessary)
- b. Remove from divot, footprint in sand, out of standing water or mud on the fairway and in bunkers
- c. No closer to the green
- d. This relates to **closely mown areas only** (not to be moved in the rough unless deemed "ground under repair")
- e. Ball is not lost if playing partners deem it to be under un-cleared leaves. Do not waste time looking for your ball. Place a new ball in a spot agreed to by the playing partners. (applies to **fall period** of golf season only)
- f. For the above, **No Penalty**

### **2. MULLIGAN ALLOWED ON FIRST HOLE PLAYED ONLY.**

- a. A mulligan is not a practice opportunity
- b. If a mulligan is taken, the mulligan ball must be used!

### **3. OUT OF BOUNDS does NOT APPLY**

- a. Ball hit outside of course boundaries will be treated as a lateral hazard
- b. Drop ball within 2 club lengths of the point of exit
- c. Do not throw out onto fairway!
- d. For the above, **One (1) Stroke Penalty**
- e. Many courses have this as local rule to speed up play

### **4. LOST BALL, UNPLAYABLE LIE, BALL IN WATER OR BUSH**

- a. **One (1) Stroke Penalty.**
- b. Drop ball on other side of any forced carries water, bush etc.)
- c. Some courses provide drop zones (DZ) for this purpose, and should be used

### **5. PREVENT HAZARD of INJURY to GOLFER or DAMAGE to EQUIPMENT**

- a. Ball may be dropped away from tree, rock, roadway, or root

- b. Drop 2 club lengths away from the hazard however if hazard is between you and a clear shot to the green then it must still be in line when you move your ball.*
- c. For the above, **No Penalty***
- d. If ball is dropped more than 2 club lengths or thrown onto the fairway one (1) stroke penalty is incurred*

**SEE RULE 6 FOR FURTHER CLARIFICATION**

## **6. THE IMPEDED SWING (AKA Bush / Tree Rule)**

An IMPEDIMENT is deemed to be a tree, branch, rock, root, or any obstruction that will impede your follow through or backswing, or, potentially damage your equipment. HOWEVER - If you have a modified back swing and follow through swing, without striking the impediment, then it is not an impediment and you must take the shot.

If you have an impeded swing, which is where your follow through or backswing could hit an impediment damaging your equipment or possibly harming you then **Follow this procedure without a penalty**. Place the ball away from the impediment up to 2 club lengths from where it lies, as long as it is not placed closer to the green. ALSO, if the impediment was between you and the green it must remain between you and the green.

### **EXCEPTIONS:**

**If you cannot make contact with the ball using a partial swing then it is considered an unplayable lie and will require a 1 stroke penalty to move. For example, under a tree with low lying branches, even if it is only 15 or 20 centimeters under the tree.**

**If you can take a swing (partial or full) and hit the ball laterally without any damage to yourself or your equipment, then you cannot take relief. You must hit the ball.**

**7.      *PLAY READY GOLF AT ALL TIMES***

- a. Speed up play by hitting and putting when ready (tees and greens)*
- b. Pick up ball once score has maxed out*
- c. Max score is four (4) strokes above par for that hole*
- d. During cart path days player may borrow a club off another member if conveniently nearby*

**8.      *GIMMES***

- a. A putt of one foot or less is deemed a gimmie.*
- b. Pick up ball, but must count one (1) additional stroke*

**9.      *COURSE MANAGEMENT & COURTESY***

- a. Repair all your ball marks on the green*
- b. Replace all your divots*
- c. Rake sand traps following your shot*

**10.     *TOURNAMENT PLAY***

*As prizes are being awarded on Championship Day and other Tournament Events*

- i. No gimmies or mulligans*
- ii. No foot wedges*
- iii. No aids or equipment alterations*
- iv. Winter rules in effect*
- v. Total strokes must be recorded for each hole*

**11.     *MINIMUM GAMES REQUIRED TO MAINTAIN MEMBERSHIP***

*A player must have played at least six (6) games during the April to October golf season to maintain his membership for the following season. Unless the member can show reason as to why he was unable to play the minimum number of games, his membership will not be renewed for the following year.*

*Exceptions to the above may be made by the President in consultation with the BOD.*

## **12. NOTICE OF NON-ATTENDANCE (NO SHOWS)**

*Should a player who registers to play a game, but does not show up for the game, and does not inform the course schedulers at least 24 hours in advance of the game that he is unable to play, he will be put on the "no show" list. Any player whose name appears 3 times on the "no show" list during a golf season will be immediately removed from membership, and his membership will not be renewed for the following year.*

*Players who do not show up to play due to inclement weather, should still inform the schedulers of their decision not to play. This includes days when the course is playable, but the course declares a cart path only rule. Players who do not show up on bad weather days will not be placed on the no show list, but we ask players to please let the schedulers know, either in advance or on the day of, that they are not playing.*

**Exceptions to the above may be made by the President in consultation with the BOD.**

## **13. GAME ATTENDANCE RULES**

*There are two ways that the club counts a member's attendance at our scheduled games.*

- 1. You attend a regular scheduled game, play a full or partial round (nine holes or more) of golf and hand in or email your score card to the Handicap Chair. A partial round can be used towards your handicap calculations. There are circumstances where an injury occurs and you cannot finish the round. Submit a partial score card anyway as it will count towards your attendance number, and, if you played 9 holes or more, it will count towards your handicap.*
- 2. You come to the course but decide not to play due to weather or course conditions. In this case you **must** submit a scorecard with your name or names (if more than one of you), an indication of why you did not play, and submit it to our Handicap Chair. Calling or emailing that you will not be at the game does not count towards your attendance. You must show up and submit an annotated scorecard (see below) from the course. In cases where the course or the club has cancelled the game, for whatever reason, and you are advised of this, then attendance will not be taken. Nor will it be taken into consideration for the Best Attendance award at the December AGM.*

## EXAMPLE OF AN ANNOTATED SCORECARD

| HOLE       | 1   | 2   | 3   | 4   | 5   | 6   | 7   | 8   | 9   | OUT  | 10  | 11  | 12  | 13  | 14  | 15  | 16  | 17  | 18  | IN   | TOTAL | HDCP | NET |
|------------|-----|-----|-----|-----|-----|-----|-----|-----|-----|------|-----|-----|-----|-----|-----|-----|-----|-----|-----|------|-------|------|-----|
| PAR        | 4   | 3   | 5   | 3   | 3   | 4   | 4   | 3   | 3   | 32   | 4   | 3   | 4   | 3   | 3   | 3   | 3   | 3   | 5   | 31   | 63    |      |     |
| BLUE TEES  | 314 | 146 | 423 | 163 | 190 | 324 | 338 | 196 | 181 | 2275 | 309 | 151 | 344 | 149 | 148 | 167 | 181 | 145 | 408 | 2002 | 4277  |      |     |
| WHITE TEES | 296 | 135 | 413 | 148 | 168 | 315 | 319 | 174 | 171 | 2139 | 299 | 135 | 335 | 135 | 137 | 144 | 164 | 130 | 388 | 1867 | 4006  |      |     |
| RED TEES   | 286 | 124 | 393 | 139 | 152 | 298 | 308 | 109 | 155 | 1964 | 280 | 126 | 317 | 121 | 112 | 128 | 143 | 102 | 359 | 1688 | 3652  | 3696 |     |

S. GALBRAITH > WENT TO THE COURSE  
P. GROULX > TOO WET - DID NOT PLAY

| HANDICAP | 5 | 15 | 11 | 10 | 6 | 13 | 8 | 3 | 2 | 9 | 14 | 1 | 16 | 17 | 7 | 4 | 18 | 12 |
|----------|---|----|----|----|---|----|---|---|---|---|----|---|----|----|---|---|----|----|
|          |   |    |    |    |   |    |   |   |   |   |    |   |    |    |   |   |    |    |

**MYSTIC RIDGE RATING/SLOPE**

|       | MEN      | WOMEN    |
|-------|----------|----------|
| BLUE  | 61.2/103 | 64.3/105 |
| WHITE | 60.3/101 | 62.6/102 |
| RED   | 59.2/96  | 60.7/96  |

**MYSTIC RIDGE**

R.C.G.A. Rules Govern Play  
Local Rule - When ball strikes hydro wire, play shot again - no penalty.

**Oakville Executive Golf Courses**  
4414 Fourth Line, Oakville, Ontario L6M 4E8  
905-875-3932

**BOOK ONLINE**  
  
oakvillegolf.com

### 14. HAVE FUN & ENJOY YOUR DAY

- These Rules are intended to make your game more enjoyable
- Use them appropriately

(\*)

Typically, winter rules would allow you, in accordance with Appendix 1 of the Rules of Golf, to lift, clean and place your ball within six inches of where it has come to rest, although that distance is not mandatory and may vary (e.g. one club length at some courses), **but only on "closely mown areas"**.

A typical Local Rule announcement specifying that winter rules are in force might read as follows: **"If a player's ball lies on a closely mown area through the green (it can be more specific and apply only to the holes where poor conditions prevail) the player may mark, lift and clean his ball without penalty. Before lifting, he must mark the position of the ball. The player must then place the ball on a spot within six inches**

***(typically, though not set in stone) of and not nearer the hole than where it originally lay, that is not in a hazard or on a putting green."***

## **ADDITIONAL RULES from RCGA - 2019 and FGC**

*The following rules were introduced/revised by GOLF CANADA in 2019 and **will be followed by our Club:***

### ***PACE OF PLAY***

- *It is recommended that players make each stroke in no more than 40 seconds, and usually in less time*
- *Playing out of turn – NO PENALTY*
- *Ready golf is encouraged when it can be done in a safe and responsible way*

### ***BALL IN MOTION***

- *If Player's ball in motion accidentally hits another player, the person attending the flagstick or a removed flagstick – NO PENALTY*
- *If you hit another player's ball, play yours as it lies and the ball you hit can be placed back at the location where it was - NO PENALTY*

### ***DOUBLE HIT***

- *If Player accidentally hits the ball more than once (double hit) – NO PENALTY*  
***TAKING RELIEF*** (dropping procedure)
- *The relief area is measured by 1 or 2 club lengths (the longest club the player has other than a putter)*
- *The ball must be dropped straight down from knee height when the player is in the standing position*
- *A ball is deemed lost if not found in THREE MINUTES*

### ***PUTTING GREEN***

- *The ball must always be placed on its original spot, even if it was blown by the wind or moved for no clear reason*

- A player may repair almost any damage on the putting green
- NO PENALTY if a ball played from the putting green (or anywhere else) hits the unattended flagstick in the hole
- A player may now putt with the flagstick remaining in the hole

## **BUNKERS**

- If Player moves or touches a loose impediment when the ball is in the bunker – NO PENALTY [\*\*]
- If Player touches sand in a bunker with his hand when the ball is in the bunker – NO PENALTY [\*\*]
- For unraked, compacted sand, in a bunker, player can rake his lie, to loosen the sand, then place his ball back onto the area he raked, no closer to the hole - NO PENALTY

[\*\*] If PLAYER touches sand with his club:

1. To test conditions of the bunker
2. In making a practice swing, with the club in the area right behind or in front of the ball
3. In making the backswing for the stroke
4. For the above, the Player shall Incur a One (1) stroke Penalty

## **NEW FGC "SPECIAL" BUNKER RULE**

Unplayable relief options (bunker/sand trap)

- A player **MAY** take relief outside the sand trap for one (1) PENALTY STROKE and the ball must be dropped behind the sand trap, within one (1) club length from the edge of the sand trap and CANNOT be dropped on the sides of the sand trap.

## **SOME OTHER HINTS TO HELP SPEED UP PLAY:**

- Use the time you spend getting your ball to think about the next shot, your yardage and club selection
- Begin reading the green and lining up putts as soon as you reach the green. Don't wait until it's your turn to putt

- *If using a cart on a cart-path-only day, take more than one club with you when you walk from the cart to your ball*
- *Do not spend an excessive amount of time looking for lost balls*
- *Record scores when you reach the next tee*
- *Leave your bags or golf carts to the side of green, and in the direction of the next tee*

## **HOW TO IMPROVE PACE OF PLAY WHEN USING A POWER CART**

Below is a list of what cart golfers can do to give everyone a chance at a 4 hour round.

1 . Park at the back of the green so your group isn't walking toward the group behind once the hole is finished. Exception is when course routing forces you to go backward. Same principle goes for walkers, drop your bag in a spot that gets you out of the way for the group behind as fast as possible.

2. If you are driving then drop your cart partner off at their ball, while you go and find your ball. You don't need to codependently watch each other's every swing.

3. If you're the one who got dropped off, take your shot and then walk toward the cart so you can link up quicker.

4. If someone is within 60 yards of the green, drop them off with their clubs of choice and putter, and then proceed to park the cart at the back of the green. You don't need to cart someone to help them avoid a 20 second walk.

5. If you're the only cart in the group, use your cart to help track down other people's balls.

That's it. These are common sense items. Not doing any of the above only costs 30 seconds each, but if a player makes the inefficient decision 4-5 times over every hole, you're looking at 40 extra minutes wasted for no reason.

## **RULES FOR DETERMINING CLUB CHAMPIONSHIP (Revised for 2026)**

Two (2) Club Champions will be determined: a Low Gross Champion, and a Low Net Champion.

### **PLAYER QUALIFICATIONS FOR THE CHAMPIONSHIP**

**FOR THE NET CHAMPIONSHIP** - Any player who has been a member for a year, or if less than a year has submitted scores from a minimum of 10 rounds prior to the second designated comp day, and who has played a minimum of 3 of the 5 designated Comp Days are eligible. We need 10 games to determine an accurate handicap which will be used to determine the net scores from each comp round played.

**FOR THE GROSS CHAMPIONSHIP** - Any player who is a member in good standing, and who has played a minimum of 3 of the 5 designated Comp Days are eligible. Since handicaps are irrelevant to Gross scores, no minimum games played prior to the comp days are required.

### **DETERMINATION OF WHO PLAYS FOR CHAMPIONSHIP**

Players must submit their scorecards for games played, including the comp days, which are entered into the handicap system. Once the scores are received and entered, a spreadsheet will be created to capture the Gross and Net scores for each player from the designated Comp Days. A leaderboard will be created and put on the website so players may check to see their standing. Once the 5 designated days are complete, the best 3 Gross and Net scores for each player will be determined. A player does not have to play all five games to qualify but must have played at least 3 games of the 5 designated Comp Days and submitted their scores to be eligible.

The Four (4) players with the lowest cumulative Gross scores will play for the Gross Championship, and the Four (4) players with the lowest cumulative Net scores will play for the Net Championship. If any player qualifies for both the Net & Gross Championship – They must choose which competition to compete in within one (1) week of being notified of their qualification. The next player in the standings will take their place in the competition they decide to not compete in. Note that exceptions can be made if it was not possible to contact them. If there is a tie for the 4th spot only, then the player(s) best score from their comp days will be used to determine who qualifies. If still tied whoever has the best club handicap will qualify. If still tied we will use regression starting with the last comp day played.

# **John Wyncoll Award**

## **BACKGROUND**

John Wyncoll was the epitome of a goodwill ambassador for the club. He welcomed players into the club by "showing them the ropes" so to speak. His attitude was infectious and made everyone feel welcome. Upon his death it was decided to establish an award for Player Of The Year in his honour. The criteria for awarding this was to the player who contributed the most to the well being of the club and to his community. A player can only receive this award once every 5 years.

## **PROCESS FOR DETERMINING THE WINNER**

This is an annual award given to a Fairfield Golfers Club member. The Award will be decided by the Board of the Fairfield Golfers Club (FGC), based on nominations from the members, as described below.

### **Criteria**

Nominees must be:

- Any FGC member in good standing, i.e. fully paid up member .
- an active member of the club, as determined by having played at least 20 rounds in the current season.
- Exceptions can be made for players who have health or family related situations which prevent them from a regular playing schedule, or for any other reason as determined by the FGC Board
- A member for at least one full season, after which they are eligible for nomination.
- Members will only be eligible to win the award once in a 5 year span

### **Procedure**

- Nominations must be in writing (email or other) by any member of FGC to the Wyncoll Award (WA) committee, or to any member of the board, to be forwarded to the WA committee.
- Nominees can be any member of the FGC, including board members and WA committee members
- WA committee will be 4 in total: 2 from the board, and 2 non-board members
- Board members must volunteer to be on WA or could be appointed; non-board members must volunteer, or could be invited by the board. The board will ensure there are at least 4 members.

- In the event that a WA committee member has been nominated for the award, that committee member must recuse themselves for any discussion of their nomination, and will be replaced by the FGC President or his appointee.
- The WA committee will provide recommendations to the board, and then will be decided by a vote of the board.

### **Nomination**

To be eligible for consideration a nominee must meet the criteria as outlined above. The member putting forward a nominee can provide information about the nominee in any of the following 3 categories:

1. Club contributions – provide examples as to how the nominee generally contributes to FGC  
(does not have to be a board member to contribute)
2. On Course contribution - how does the nominee show respect and treatment of other FGC members, playing partners, the golf course and their staff, observance of the rules, spirit and etiquette of golf
3. Off Course contribution - are there any other activities the nominator would like the WA committee to be aware of or take into consideration?  
Things like, volunteer activities, community activities, activities within the club, etc.

Written nominations can be submitted at any time to the WA, but must be received not later than one week after the Club Championship in September, to allow the WA committee time to discuss and reach a decision before the AGM.

Other than the 3 points above to consider, the nominator can write out the nomination however they want, it can be long or short. However, it is preferable to have some support for the nomination. A framed certificate will be given to the recipient, and will be given out at the AGM. Winners names will also be posted on the website, and remain there for at least 5 years.

## **WILF TYRELL ATTENDANCE AWARD**

Wilf Tyrell was a long time member who served in various executive positions including President in 2006 / 7. He was very well liked by club members and was known for attending every game. When he passed away a memorial award was established in his honour. This award is for the player who attended the most games in a given season. Typically the award is a dozen golf balls or a gift card and is handed out at the AGM in December.

## **HOLE IN ONE AWARD**

The following is the award for those fortunate enough to score a hole in one. The player will receive a bag tag (if available) indicating their achievement including the date, hole #, and course name, as well as, a dozen golf balls. The player will be recognized for their achievement and presented their award at the December AGM & dinner.