

APPENDIX "A"
ATTACHED TO AND FORMING PART
OF THE
CONSTITUTION

For the
FAIRFIELD GOLFERS CLUB

RULES AND ETIQUETTE

DATED THE 15th DAY OF JANUARY 2026

THE RULES ARE AS FOLLOWS

1. WINTER RULES ARE IN EFFECT AT ALL TIMES (*)

- a. May lift ball for identification and clean ball (if necessary)
- b. Remove from divot, footprint in sand, out of standing water or mud on the fairway and in bunkers
- c. No closer to the green
- d. This relates to **closely mown areas only** (not to be moved in the rough unless deemed "ground under repair")
- e. Ball is not lost if playing partners deem it to be under un-cleared leaves. Do not waste time looking for your ball. Place a new ball in a spot agreed to by the playing partners. (applies to **fall period** of golf season only)
- f. For the above, **No Penalty**

2. MULLIGAN ALLOWED ON FIRST HOLE PLAYED ONLY.

- a. A mulligan is not a practice opportunity
- b. If a mulligan is taken, the mulligan ball must be used!

3. OUT OF BOUNDS does NOT APPLY

- a. Ball hit outside of course boundaries will be treated as a lateral hazard
- b. Drop ball within 2 club lengths of the point of exit
- c. Do not throw out onto fairway!
- d. For the above, **One (1) Stroke Penalty**
- e. Many courses have this as local rule to speed up play

4. LOST BALL, UNPLAYABLE LIE, BALL IN WATER OR BUSH

- a. **One (1) Stroke Penalty.**
- b. Drop ball on other side of any forced carries (water, bush etc.)
- c. Some courses provide drop zones (DZ) for this purpose, and should be used

5. PREVENT HAZARD of INJURY to GOLFER or DAMAGE to EQUIPMENT

- a. Ball may be dropped away from tree, rock, roadway, or root
- b. Drop 2 club lengths away from the hazard
- c. For the above, **No Penalty**
- d. If ball is dropped more than 2 club lengths or thrown onto the fairway one (1) stroke penalty is incurred

**SEE RULE 6 FOR FURTHER
CLARIFICATION**

6. THE IMPEDED SWING (AKA Bush / Tree Rule)

An IMPEDIMENT is deemed to be a tree, branch, rock, root, or any obstruction that will impede your follow through or backswing, or, potentially damage your equipment. HOWEVER - If you have a modified back swing and follow through swing, without striking the impediment, then it is not an impediment and you must take the shot.

If you have an impeded swing, which is where your follow through or backswing could hit an impediment damaging your equipment or possibly harming you then **Follow this procedure without a penalty**. Place the ball away from the impediment up to 2 club lengths from where it lies, as long as it is not placed closer to the green. ALSO, if the impediment was between you and the green it must remain between you and the green.

EXCEPTIONS:

If you cannot make contact with the ball using a partial swing then it is considered an unplayable lie and will require a 1 stroke penalty to move. For example, under a tree with

low lying branches, even if it is only 15 or 20 centimeters under the tree.

If you can take a swing (partial or full) and hit the ball laterally without any damage to yourself or your equipment, then you cannot take relief. You must hit the ball.

7. *PLAY READY GOLF AT ALL TIMES*

- a. Speed up play by hitting and putting when ready (tees and greens)*
- b. Pick up ball once score has maxed out*
- c. Max score is four (4) strokes above par for that hole*
- d. During cart path days player may borrow a club off another member if conveniently nearby*

8. *GIMMES*

- a. A putt of one foot or less is deemed a gimmie.*
- b. Pick up ball, but must count one (1) additional stroke*

9. *COURSE MANAGEMENT & COURTESY*

- a. Repair all your ball marks on the green*
- b. Replace all your divots*
- c. Rake sand traps following your shot*

10. *TOURNAMENT PLAY*

As prizes are being awarded on Championship Day and other Tournament Events

- i. No gimmies or mulligans*
- ii. No foot wedges*
- iii. No aids or equipment alterations*
- iv. Winter rules in effect*

v. Total strokes must be recorded for each hole

11. MINIMUM GAMES REQUIRED TO MAINTAIN MEMBERSHIP

A player must have played at least six (6) games during the April to October golf season to maintain his membership for the following season. Unless the member can show reason as to why he was unable to play the minimum number of games, his membership will not be renewed for the following year.

Exceptions to the above may be made by the President in consultation with the BOD.

12. NOTICE OF NON-ATTENDANCE (NO SHOWS)

Should a player who registers to play a game, but does not show up for the game, and does not inform the course schedulers at least 24 hours in advance of the game that he is unable to play, he will be put on the "no show" list. Any player whose name appears 3 times on the "no show" list during a golf season will be immediately removed from membership, and his membership will not be renewed for the following year.

Players who do not show up to play due to inclement weather, should still inform the schedulers of their decision not to play. This includes days when the course is playable, but the course declares a cart path only rule. Players who do not show up on bad weather days will not be placed on the no show list, but we ask players to please let the schedulers know, either in advance or on the day of, that they are not playing.

Exceptions to the above may be made by the President in consultation with the BOD.

13. GAME ATTENDANCE RULES

There are two ways that the club counts a member's attendance at our scheduled games.

- 1. You attend a regular scheduled game, play a full or partial round (nine holes or more) of golf and hand in or email your score card to the Handicap Chair. A partial round can be used towards your handicap calculations. There are circumstances where an injury occurs and you cannot finish the round. Submit a partial score card anyway as it will count towards your attendance number, and, if you played 9 holes or more, it will count towards your handicap.*
- 2. You come to the course but decide not to play due to weather or course conditions. In this case you **must** submit a scorecard with your name or names (if more than one of you), an indication of why you did not play, and submit it to our Handicap Chair. Calling or emailing that you will not be at the game does not count towards your attendance. You must show up and submit an annotated scorecard (see below) from the course. In cases where the course or the club has cancelled the game, for whatever reason, and you are advised of this, then attendance will not be taken. Nor will it be taken into consideration for the Best Attendance award at the December AGM.*

EXAMPLE OF AN ANNOTATED SCORECARD

HOLE	1	2	3	4	5	6	7	8	9	OUT	10	11	12	13	14	15	16	17	18	IN	TOTAL	HDCP	NET
PAR	4	3	5	3	3	4	4	3	3	32	4	3	4	3	3	3	3	3	5	31	63		
BLUE TEES	314	146	423	163	190	324	338	196	181	2275	309	151	344	149	148	167	181	145	408	2002	4277		
WHITE TEES	296	135	413	148	168	315	319	174	171	2139	299	135	335	135	137	144	164	130	388	1867	4006		
RED TEES	286	124	393	139	152	298	308	109	155	1964	280	126	317	121	112	128	143	102	359	1688	3652	3696	
S. GALBRAITH																							
P. Groulx																							
HANDICAP	5	15	11	10	6	13	8	3	2		9	14	1	16	17	7	4	18	12				

S. GALBRAITH > WENT TO THE COURSE
 P. Groulx TOO WET - DID NOT PLAY

MYSTIC RIDGE RATING/SLOPE

	MEN	WOMEN
BLUE	61.2/103	64.3/105
WHITE	60.3/101	62.6/102
RED	59.2/96	60.7/96

MYSTIC RIDGE

R.C.G.A. Rules Govern Play
 Local Rule - When ball strikes hydro wire, play shot again - no penalty.

Oakville Executive Golf Courses
 4414 Fourth Line, Oakville, Ontario L6M 4E8
 905-875-3932

BOOK ONLINE

oakvillegolf.com

14. HAVE FUN & ENJOY YOUR DAY

- These Rules are intended to make your game more enjoyable
- Use them appropriately

(*)

Typically, winter rules would allow you, in accordance with Appendix 1 of the Rules of Golf, to lift, clean and place your ball within six inches of where it has come to rest, although that distance is not mandatory and may vary (e.g. one club length at some courses), **but only on "closely mown areas"**.

A typical Local Rule announcement specifying that winter rules are in force might read as follows: **"If a player's ball lies on a closely mown area through the green (it can be more specific and apply only to**

the holes where poor conditions prevail) the player may mark, lift and clean his ball without penalty. Before lifting, he must mark the position of the ball. The player must then place the ball on a spot within six inches (typically, though not set in stone) of and not nearer the hole than where it originally lay, that is not in a hazard or on a putting green."

ADDITIONAL RULES from RCGA - 2019 and FGC

*The following rules were introduced/revised by GOLF CANADA in 2019 and **will be followed by our Club:***

PACE OF PLAY

- *It is recommended that players make each stroke in no more than 40 seconds, and usually in less time*
- *Playing out of turn – NO PENALTY*
- *Ready golf is encouraged when it can be done in a safe and responsible way*

BALL IN MOTION

- *If Player's ball in motion accidentally hits another player, the person attending the flagstick or a removed flagstick – NO PENALTY*
- *If you hit another player's ball, play yours as it lies and the ball you hit can be placed back at the location where it was - NO PENALTY*

DOUBLE HIT

- *If Player accidentally hits the ball more than once (double hit) – NO PENALTY **TAKING RELIEF** (dropping procedure)*
- *The relief area is measured by 1 or 2 club lengths (the longest club the player has other than a putter)*

- *The ball must be dropped straight down from knee height when the player is in the standing position*
- *A ball is deemed lost if not found in THREE MINUTES*

PUTTING GREEN

- *The ball must always be placed on its original spot, even if it was blown by the wind or moved for no clear reason*
- *A player may repair almost any damage on the putting green*
- *NO PENALTY if a ball played from the putting green (or anywhere else) hits the unattended flagstick in the hole*
- *A player may now putt with the flagstick remaining in the hole*

BUNKERS

- *If Player moves or touches a loose impediment when the ball is in the bunker – NO PENALTY [**]*
- *If Player touches sand in a bunker with his hand when the ball is in the bunker – NO PENALTY [**]*
- *For unraked, compacted sand, in a bunker, player can rake his lie, to loosen the sand, then place his ball back onto the area he raked, no closer to the hole - NO PENALTY*

*[**] If PLAYER touches sand with his club:*

- 1. To test conditions of the bunker*
- 2. In making a practice swing, with the club in the area right behind or in front of the ball*
- 3. In making the backswing for the stroke*
- 4. For the above, the Player shall Incur a One (1) stroke Penalty*

NEW FGC "SPECIAL" BUNKER RULE

Unplayable relief options (bunker/sand trap)

- A player **MAY** take relief outside the sand trap for one (1) PENALTY STROKE and the ball must be dropped behind the sand trap, within one (1) club length from the edge of the sand trap and CANNOT be dropped on the sides of the sand trap.

SOME OTHER HINTS TO HELP SPEED UP PLAY:

- *Use the time you spend getting your ball to think about the next shot, your yardage and club selection*
- *Begin reading the green and lining up putts as soon as you reach the green. Don't wait until it's your turn to putt*
- *If using a cart on a cart-path-only day, take more than one club with you when you walk from the cart to your ball*
- *Do not spend an excessive amount of time looking for lost balls*
- *Record scores when you reach the next tee*
- *Leave your bags or golf carts to the side of green, and in the direction of the next tee*

RULES FOR DETERMINING CLUB CHAMPIONSHIP

Two (2) Club Champions will be determined: a Low Gross Champion, and a Low Net Champion.

*All players who have been a member for a year, or if less than a year have submitted scores from 15 rounds prior to the first designated day, and who play on the designated **Comp Days** are eligible. Players will submit their scorecards as normal to be entered into the handicap system. Once the scores are received and entered, a spreadsheet will be created to capture the Gross and Net scores for each player from the designated Comp Days. **A leaderboard will be created and put on the website so players may check to see their standing at the completion of each Comp Day.***

Once the 5 designated days are complete, the best 3 Gross and Net scores for each player will be determined. **A player does not have to play all five games to qualify but must have played at least 3 games of the 5 designated Comp Days and submitted their scores to be eligible.** A player who has not played at least three of the 5 games will not be eligible for the Net or Gross Championship.

Four players with the lowest cumulative Gross scores, and four players with the lowest cumulative Net scores from at least 3 games submitted will be determined. On Championship Day the 4 Low Gross players and the 4 Low Net players will be put into foursomes, and playoff against each other. Their scores from Championship Day will be added to their prior cumulative Gross and Net scores to determine overall winners. A player can only win one of the 2 championships.

If there are ties after the rounds are completed on Championship Day, then the winner will be determined by regression. If any of the designated Comp Days are rain outs, an alternative day noted as Comp Day #6 has been put on the website schedule and will be used to complete the competition.

Low Gross and Low Net for each of the A, B, C and D Flights will still be determined based on scores on Championship Day **only**. Players competing for Overall Low Gross and Low Net champions will not be eligible to win Flight low gross or low net. Only players with an established handicap or who have submitted scores from at least 10 rounds prior to the Championship Day will be eligible to compete in Flight competitions.